



**REGULAR BUSINESS MEETING  
WEDNESDAY, SEPTEMBER 25, 2013  
LOCATION: BAINBRIDGE ISLAND CITY HALL  
280 MADISON AVENUE N., BAINBRIDGE ISLAND, WASHINGTON**

***BUSINESS MEETING REPORT***

**1. CALL TO ORDER / ROLL CALL / PLEDGE OF ALLEGIANCE 6:59:17 PM**

**Mayor:** Steven Bonkowski  
**Councilmembers:** Anne Blair  
Sarah Blossom  
Kirsten Hytopoulos (*Absent/Excused*)

Debbi Lester  
Bob Scales (*Absent/Excused*)  
David Ward

**2. ACCEPTANCE OR MODIFICATION OF AGENDA / CONFLICT OF INTEREST DISCLOSURE 7:00:37 PM**

**3. PUBLIC COMMENT 7:01:16 PM**

**4. NEW BUSINESS**

**7:08:39 PM A.** Ordinance No. 2013-31, Establishing the Salary for the Municipal Court Judge, AB 13-119  
– Finance **Action:** *Approved.*

**7:13:00 PM B.** Rockaway Beach Road Stabilization Project Update, AB 11-061 – Public Works **Action:** *Information.*

**5. UNFINISHED BUSINESS**

**7:21:23 PM A.** 2014 Lodging Tax Advisory Committee Awards – Goals and Available Funds, AB 13-131  
– Executive **Action:** *Information.*

**6. CONSENT AGENDA 7:40:43 PM**

**A.** Accounts Payable Voucher and Payroll Approval **Action:** *Approved.*

**B.** Special/Regular Business Meeting Minutes, September 11, 2013 **Action:** *Approved.*

**C.** Eagle Harbor Sewer Beach Mains (30-100%) Design, Professional Services Agreement, AB 10-102  
– Public Works **Action:** *Approved.*

**D.** Crystal Springs Shoreline Embankment Repair Contract Award, AB 13-124 – Public Works **Action:** *Approved.*

**7. COMMITTEE REPORTS 7:41:26 PM**

**8. REVIEW UPCOMING COUNCIL MEETING AGENDAS 7:48:41 PM**

**9. FOR THE GOOD OF THE ORDER 8:04:56 PM**

**10. ADJOURNMENT 8:09:12 PM**

Times listed on this agenda are approximate. Public Comment may be limited to allow time for Council to deliberate.



Americans with Disabilities Act (ADA) accommodations provided upon request. Those requiring special accommodations, please contact the City Clerk at 206-842-2545 ([cityclerk@bainbridgewa.gov](mailto:cityclerk@bainbridgewa.gov)) by noon on the day preceding the Meeting.